

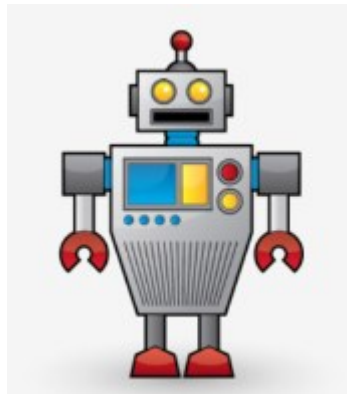
Cupboard maths

Ask your child to help you sort a food cupboard out, putting heavier items on the lower shelf and lighter items on an upper shelf.



Directions

Be a robot and ask your child to give you instructions to get to somewhere. Let them have a turn at being the robot for you to



Hide a bear

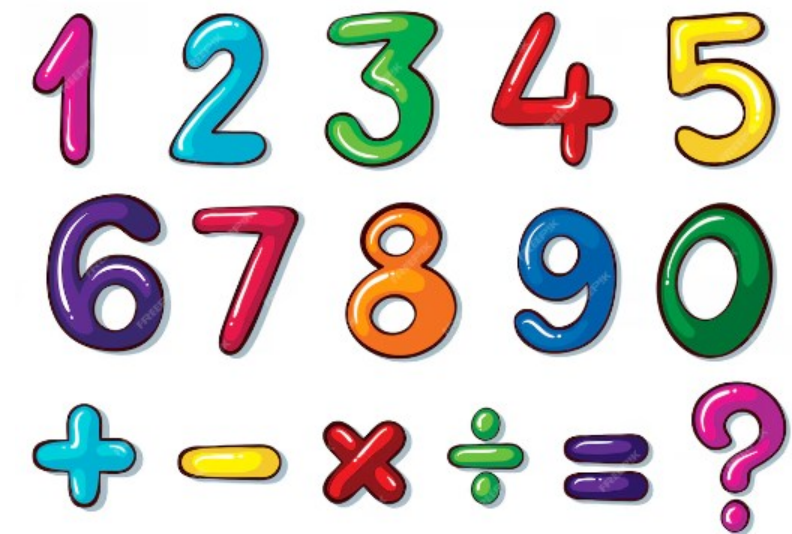
Hide a bear around the house and encourage your child to use everyday words to describe position, e.g. he is under the cushion.



Greythorn Primary School

Maths

FS



- Have a deep understanding of number to 10, including how each number is made up eg $7 = 3 + 4$, $5 = 2 + 3$
- Subitise (recognise quantities without counting) up to 5 eg dice dots
- Automatically recall number bonds up to 5 (including subtraction facts)
Automatically recall some number bonds to 10, including double facts.
- Verbally count beyond 20, recognising the pattern of the counting system.
- Compare quantities up to 10 in different contexts, using vocabulary such as greater than, less than or the same.
- Explore and represent patterns within numbers up to 10, including evens and odds, double facts and how quantities can be distributed equally.
- Identify and describe features of 2D shapes (e.g. orientation, size, number of sides)
- Move and combine shapes to make 2D pictures.
- Know the names of 3D shapes
Build structures by copying pictures
- Describe a route using a bank of locational/positional terminology.
- Confidently use the language with understanding of the terms full, empty and half full when exploring capacity.
- Use the terms today, yesterday and tomorrow with increased confidence.
Use the terms bigger, smaller, longer, short, heavier and lighter to describe the compared measure.

Fun activities to do at home.

Counting and putting numbers in order

Use old magazines, comics or greetings cards. Cut out pictures of animals, or anything else your child is interested in. Label the animals 1 to 5.

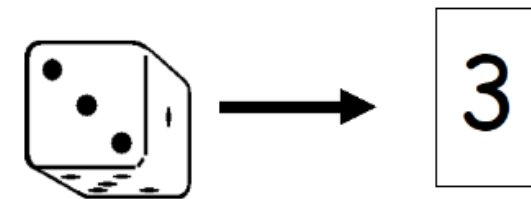
- Shuffle the animals. Put them in order from 1 to 5.
- Remove one animal. Ask your child which number is missing. Repeat with other numbers and more than one missing number.
- Ask your child to say what number comes before or after a number you choose. When your child



Dice Game

Use a dotted dice and write the numbers 1-6 on paper

- Throw the dice. Can your child guess how many dots there are? Check by counting.
- Ask your child which number on the paper matches the dots on the dice.



Roll a shape

- Cut out 12 shapes. Make 3 triangles, 3 squares, 3 rectangles and 3 circles.
- Take turns to roll a dice and collect a shape that has that number of sides, e.g. roll a 4, collect a square.
- The first to have four different shapes wins.
- If you can name each shape you go first next time!

