#### Dicey subtractions

- Take turns to roll a dice twice.
- Fill in the missing boxes. 400? 399? = e.g. 4002 3994
- Count on from the smaller to the larger number, e.g 3995, 3996, 3997, 3998, 3999, 4000, 4001, 4002.
- You counted on 8, so you score 8 points.

### Tables

Make a times-table grid like this. Shade in all the tables facts that you know..

Some facts appear twice, e.g.  $7 \times 3$  and  $3 \times 7$ , so cross out one of each.

You are left with a few facts to learn-focus on these.

Practise them also as multiples of IO.

# Target 1000

- Roll a dice 6 times.
- Use the six digits to make two three-digit numbers.
- Add the two numbers together.
- How close to 1000 can you get with these digits.
- Play competitively with someone else to be the first to 6 points.

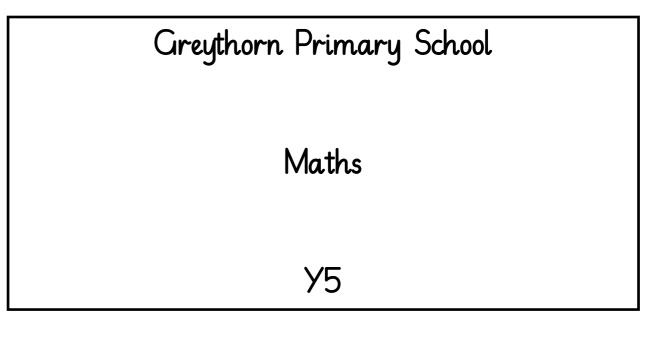
# Dicey division

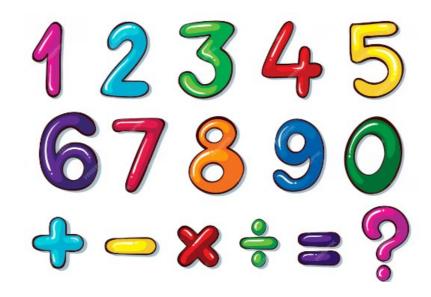
For this game you need a I–100 board (a snakes and ladders board will do), a dice and 20 coins or counters.

- Take turns. Choose a two-digit number. Roll a dice. If you roll I, roll again.
- If your two-digit number divides exactly by the dice number, put a coin on your chosen two-digit number. Otherwise, miss that turn.
- The first to get IO counters on the board wins.



4 6 8 10 12 14 16 18 2







## Year 5

- Count forwards and backward with positive and negative numbers through zero.
- Count forwards/backwards in steps of powers of 10 for any given number up to 1,000,000.
- Compare and order numbers up to 1,000,000.
- Compare and order numbers with 3 decimal places.
- Read Roman numerals to 1,000.
- Identify all multiples and factors, including finding all factor pairs.
- Use known tables to derive other number facts.
- Recall prime numbers up to 19.
- Recognise and use square numbers and cube numbers.
- Recognise place value of any number up to 1,000,000.
- Round any number up to 1,000,000 to the nearest 10, 100, 1000, 10,000 or 100,000.
- Round decimals with 2 decimal places to nearest whole number and I decimal place.
- Add and subtract: numbers with more than 4-digits using formal written method.
- Use rounding and the inverse to check answers.
- Multiply 4-digits by I-digit/ 2-digit
- Divide up to 4-digits by I-digit
- Multiply & divide whole numbers & decimals by 10, 100 and 1,000
- Recognise and use thousandths.
- Recognise mixed numbers and improper fractions and convert from one to another.
- Add and subtract fractions and mixed numbers.
- Multiply proper fractions and mixed numbers by whole numbers.
- Identify and write fractions, decimal, percentage equivalents.
- Convert between measures and solve problems
- Calculate and compare area, perimeter and violume
- Solve time problems using timetables and converting between different units of time.
- Know properties of 2D and 3D shapes
- Compare, draw, estimate and measure angles accurately.
- Know angle rules
- Know how to reflect and translate a shape
- Solve problems using line graphs and tables

# Favourite food

Find the cost of a favourite item of food. Ask them to work out what 7 of them would cost, or 8, or 9. How much change would there be from £10, £20, £50?

Repeat with increasing accuracy

## Times tables

- Say together the six times table forwards, then backwards.
- Ask your child questions, such as: Nine sixes? How many sixes in 42? Six times four? Forty-eight divided by six? Three multiplied by six? Six times what equals sixty? Repeat with other times tables.
- Then begin to use multiples of 10 eq  $30 \times 8$ ,  $70 \times 7$

### Finding areas and perimeters

explain how they got the answer.

Perimeter = distance around the edge of a shape Area of a rectangle = length x breadth (width)

- Collect 5 or 6 used envelopes of different sizes.
- Ask your child to estimate the perimeter of each one to the nearest centimetre. Write the estimate on the back.
- Now measure. Write the estimate next to the measurement.

### How much?

While shopping, point out an item costing less than £1. Ask your child to work out in their head the cost of 3 items. Ask them to estimate first. See how close they come. If you see any items labelled '2 for £3.50', ask them to work out the cost of I item and to

#### Fun activities to do at home

